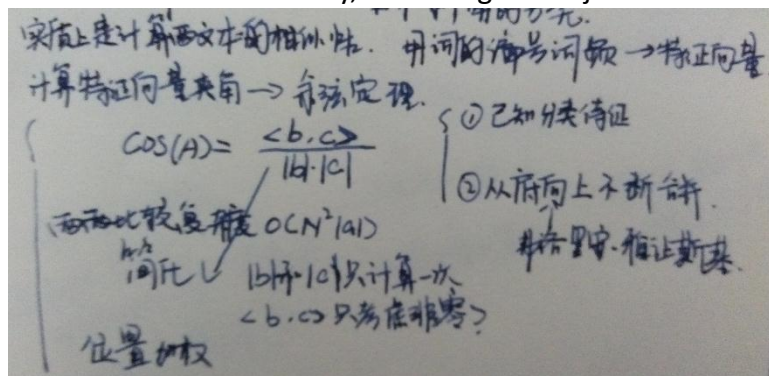
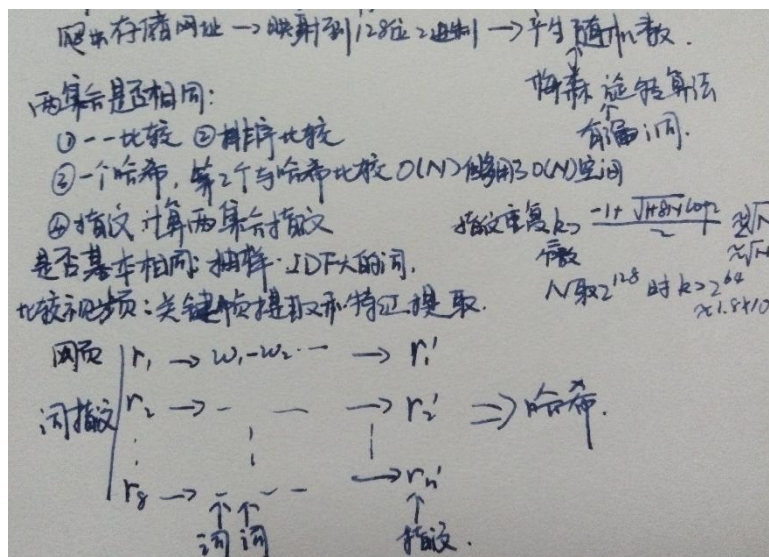


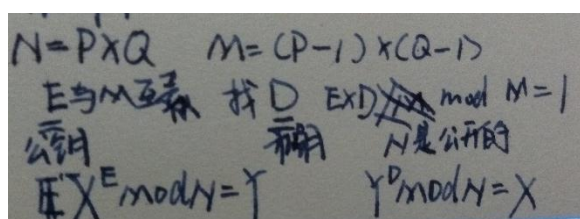
- VAUD: This week I mainly focus on coding the VAUD.
 - a) Coding the node delete option. In order to delete the node which is exist and for revoked deleting. We need to scan the screen to transform the node "display" attribute to "none", as well as the line paint algorithm.
 - b) Revoke structure. As to revoke the operation, we need to record interaction between the user and the interface. And it is the key to achieve the query interpret part.
 - c) Meanwhile, I coding the hover code.
- Reading the book (13-18chapter), and doing the reading notes.
 - a) Cosine theorem and the classification. First, use feature vectors to represent the objects feature. Then, use the cosine theorem to compute the angle of the feature vectors. Finally, clustering the objects bottom-up.



- b) SVG decomposition used in Similarity computing.
- c) Fingerprint design. Using the hash map and the random algorithm.



- d) Basic theory of cryptographic.



- Next week I will work on coding the VAUD and discussing with Guan to improve the code.